

(56)

References Cited

U.S. PATENT DOCUMENTS

8,412,664	B2	4/2013	Shankle	
2003/0130595	A1	7/2003	Mault	
2009/0306484	A1 *	12/2009	Kurtz	A61B 5/0059 600/300
2010/0185113	A1	7/2010	Peot et al.	
2010/0240458	A1	9/2010	Gaiba et al.	
2011/0060715	A1 *	3/2011	Shankle	A61B 5/16 706/52

OTHER PUBLICATIONS

Kleeman, John, "Recent cognitive psychology research shows strongly that quizzes help retain learning. What does this mean for CAA?", International Computer Assisted Assessment (CAA) Conference, (2011), pp. 1-12.

Frequently asked questions, <http://www.media.mit.edu/galvactivator/faq.html>, (downloaded on Mar. 21, 2014), pp. 1-4.

Emotive EPOC—EPOC Specifications, Brain Computer Interface Technology, Emotiv (2012), 4 pages.

Denot-Ledunois, et al., "The effect of attentional load on the breathing pattern in children", International Journal of Psychophysiology 29 (1998) 13-21.

SWOV Fact sheet "Attention problems behind the wheel", SWOV Institute for Road Safety Research, (Feb. 2012), pp. 1-6.

Ravaja, Niklas, "Presence-Related Influences of a Small Talking Facial Image on Psychophysiological Measures of Emotion and Attention", Proceedings of the 5th Annual International Workshop Presence, (Oct. 9, 2002), 8 pages.

Bolls, et al., "The Effects of Message Valence and Listener Arousal on Attention, Memory, and Facial Muscular Responses to Radio Advertisements", Communication Research, vol. 28 No. 5, (Oct. 2001), pp. 627-651.

"Are You Really Paying Attention? Doppler Sonography Helps Psychologists Measure Attention Levels", http://old.sciencedaily.com/videos/2006/12/12-are_you_really_paying_attention.htm, ScienceDaily, (Dec. 1, 2006), 3 pages.

MindWave headset, NeuroSky, <http://store.neurosky.com/products/mindwave-1>, (downloaded on Mar. 8, 2012), 3 pages.

Tarzia, et al., "Sonar-Based Measurement of User Attention", (USENIX, Jun. 2009), 2 pages.

* cited by examiner

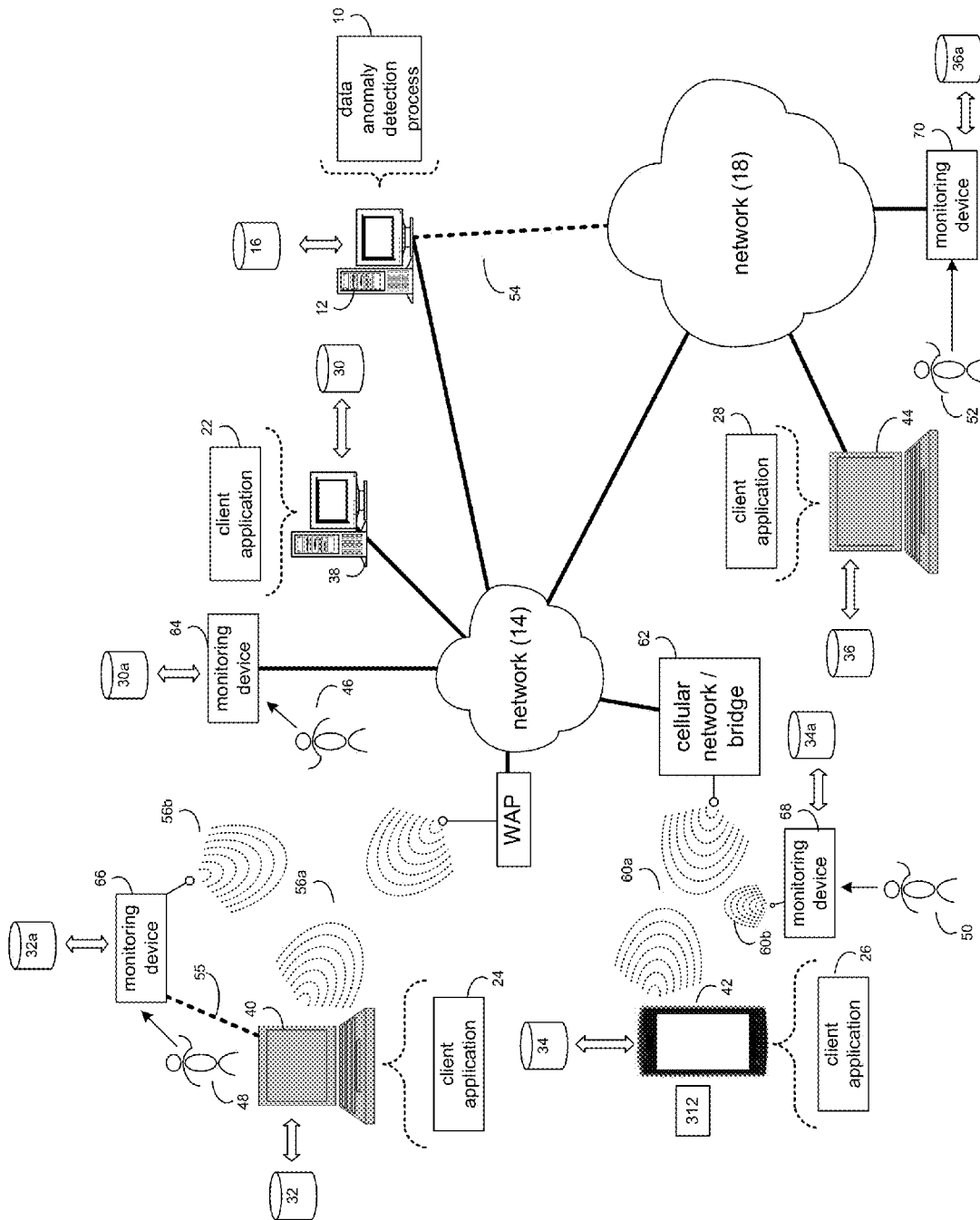


FIG. 1

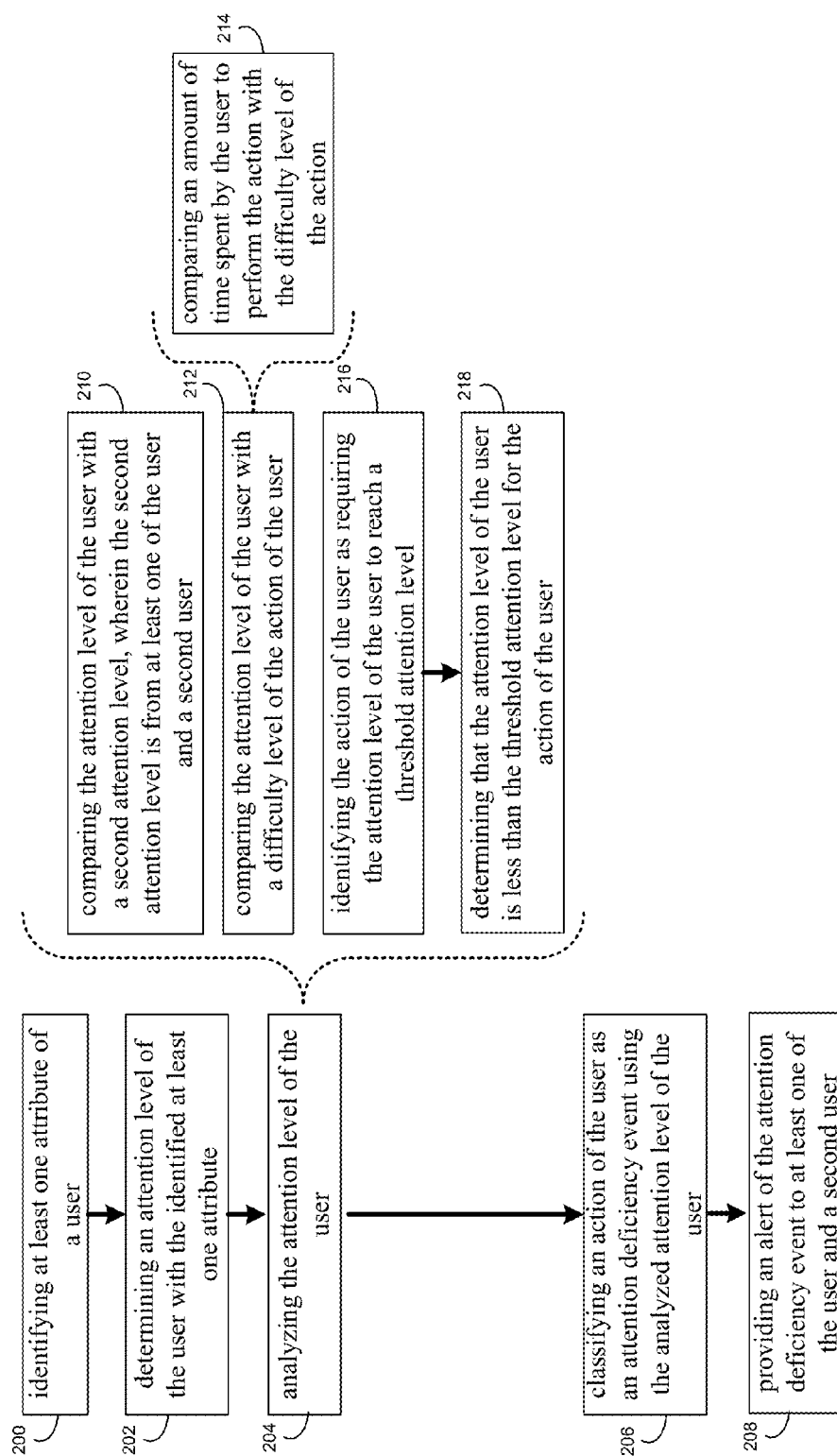
10

FIG. 2

Action	Actual Attention Level	Control Attention Level	Difficulty Level	Actual Time (m)	Control Time (m)	Cheat Event Alert	n
1 300a 1	302a 1	304a 5	X	X	X	312a +	Y
2 300b 2	302b 3	304b 8	306b 0.2	X	X	312b +	Y
3 300c 3	302c 3	304c 8	306c 0.2	308c 1	310c 9	312c +	Y
4 300d 4	302d 5	304d 5	306d 0.9	X	X	312d +	Y
.
.
.
n	n	n	n	n	n	n	n

FIG. 3

SYSTEM AND METHOD FOR DATA ANOMALY DETECTION PROCESS IN ASSESSMENTS

RELATED CASES

This application claims the benefit of U.S. Provisional Application No. 61/873,443, filed on 4 Sep. 2013, and is a continuation in part of U.S. patent application Ser. No. 13/667,425 filed on 2 Nov. 2012, entitled System and Method for Data Anomaly Detection Process in Assessments, which claims the benefit of U.S. Provisional Application No. 61/555,748, filed on 4 Nov. 2011, the contents of which are hereby incorporated by reference.

TECHNICAL FIELD

This disclosure relates to assessment systems and methods and, more particularly, to assessment cheating detection systems and methods and to recording data related to the attentions levels of people paying attention to learning materials.

BACKGROUND

Assessments (e.g., exams) are used in many parts of society to measure knowledge, skills, abilities and behaviors, e.g., in order to certify people for job roles and qualifications or grant licenses to work or perform tasks. For instance, educational institutions may use exams to validate work, knowledge, and skills to give educational qualifications. As another example, during the recruitment or promotion processes, an organization may test how a candidate behaves under certain circumstances to see if the candidate will fit in with the culture. As yet another example, companies including Information Technology (IT) and other high-tech companies may issue certifications to people who can use or maintain products, or who are skilled with products. Organizations may use internal exams to confirm that people are competent to do jobs where failure has a high risk (e.g., financial services and trading, operators of power stations and transport operators, etc.). Government agencies may provide licenses-to-work based on exam results for many professional trades such as doctors, nurses, crane operators, etc., and for licenses to drive.

Some of these exams may be delivered by paper and/or remotely by computer, with a candidate using, e.g., a workstation or other device to answer questions. Part of the process of conducting an exam may be to minimize cheating. Common forms of cheating may include, for example, identity fraud (e.g., where someone other than the candidate claims to be the candidate), use of cheating materials (e.g., having access to books, the internet, or other resources in a closed-book exam), prompting another person giving the right answer (e.g., someone sitting by the candidate or via telephone), and copying answers (e.g., looking at how others taking the exams at the same time are answering questions and using the same answers).

There are many variants of cheating and with exams where little, inadequate, or no supervision is provided to the candidate, cheating may be a problem where society may not fully trust the integrity of the certifications, qualifications and licenses that the exams provide.

Lower stakes assessments may also be used to check understanding after e-learning or after other on-screen learning for instance during regulatory compliance competency checking, where employees are required to undergo training

to teach regulations, processes and procedures and need to pay attention both during the learning and during the assessment.

SUMMARY OF DISCLOSURE

In one implementation, a method, performed by one or more computing devices, comprises identifying at least one attribute of a user. An attention level of the user is determined with the identified at least one attribute. The attention level of the user is analyzed. An action of the user is classified as an attention deficiency event using the analyzed attention level of the user.

One or more of the following features may be included. Analyzing the attention level of the user may include comparing the attention level of the user with a second attention level, wherein the second attention level may be from at least one of the user and a second user. Analyzing the attention level of the user may include comparing the attention level of the user with a difficulty level of the action of the user. Analyzing the attention level of the user may further include comparing an amount of time spent by the user to perform the action with the difficulty level of the action.

Analyzing the attention level of the user may include identifying the action of the user as requiring the attention level of the user to reach a threshold attention level, and determining that the attention level of the user is less than the threshold attention level for the action of the user. The action of the user may include answering one or more questions. An alert of the attention deficiency event may be provided to at least one of the user and a second user. The at least one attribute may include blood flow velocity. The at least one attribute may include bodily movement detection. The at least one attribute may include eye blink detection. The at least one attribute may include gaze detection. The at least one attribute may include heartbeat rate detection. The at least one attribute may include breathing detection. The at least one attribute may include brain electrical activity detection. The at least one attribute may include body posture detection. The at least one attribute may include sweat detection. The attention level of the user may be determined with a combination of at least two attributes of the user. The attention deficiency event may include a lack of learning by the user during a learning process. The attention deficiency event may include cheating by the user during an assessment.

In another implementation, a computer program product resides on a computer readable medium that has a plurality of instructions stored on it. When executed by a processor, the instructions cause the processor to perform operations comprising identifying at least one attribute of a user. An attention level of the user is determined with the identified at least one attribute. The attention level of the user is analyzed. An action of the user is classified as an attention deficiency event using the analyzed attention level of the user.

One or more of the following features may be included. Analyzing the attention level of the user may include comparing the attention level of the user with a second attention level, wherein the second attention level may be from at least one of the user and a second user. Analyzing the attention level of the user may include comparing the attention level of the user with a difficulty level of the action of the user. Analyzing the attention level of the user may

3

further include comparing an amount of time spent by the user to perform the action with the difficulty level of the action.

Analyzing the attention level of the user may include identifying the action of the user as requiring the attention level of the user to reach a threshold attention level, and determining that the attention level of the user is less than the threshold attention level for the action of the user. The action of the user may include answering one or more questions. An alert of the attention deficiency event may be provided to at least one of the user and a second user. The at least one attribute may include gaze detection. The at least one attribute may include bodily movement detection. The at least one attribute may include eye blink detection. The at least one attribute may include gaze detection. The at least one attribute may include heartbeat rate detection. The at least one attribute may include breathing detection. The at least one attribute may include brain electrical activity detection. The at least one attribute may include body posture detection. The at least one attribute may include sweat detection. The attention level of the user may be determined with a combination of at least two attributes of the user. The attention deficiency event may include a lack of learning by the user during a learning process. The attention deficiency event may include cheating by the user during an assessment.

In another implementation, a computing system includes a processor and memory configured to perform operations comprising identifying at least one attribute of a user. An attention level of the user is determined with the identified at least one attribute. The attention level of the user is analyzed. An action of the user is classified as an attention deficiency event using the analyzed attention level of the user.

One or more of the following features may be included. Analyzing the attention level of the user may include comparing the attention level of the user with a second attention level, wherein the second attention level may be from at least one of the user and a second user. Analyzing the attention level of the user may include comparing the attention level of the user with a difficulty level of the action of the user. Analyzing the attention level of the user may further include comparing an amount of time spent by the user to perform the action with the difficulty level of the action.

Analyzing the attention level of the user may include identifying the action of the user as requiring the attention level of the user to reach a threshold attention level, and determining that the attention level of the user is less than the threshold attention level for the action of the user. The action of the user may include answering one or more questions. An alert of the attention deficiency event may be provided to at least one of the user and a second user. The at least one attribute may include gaze detection. The at least one attribute may include bodily movement detection. The at least one attribute may include eye blink detection. The at least one attribute may include gaze detection. The at least one attribute may include heartbeat rate detection. The at least one attribute may include breathing detection. The at least one attribute may include brain electrical activity detection. The at least one attribute may include body posture detection. The at least one attribute may include sweat detection. The attention level of the user may be determined with a combination of at least two attributes of the user. The attention deficiency event may include a lack

4

of learning by the user during a learning process. The attention deficiency event may include cheating by the user during an assessment.

The details of one or more implementations are set forth in the accompanying drawings and the description below. Other features and advantages will become apparent from the description, the drawings, and the claims.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is an illustrative diagrammatic view of a data anomaly detection process coupled to a distributed computing network;

FIG. 2 is an illustrative flowchart of the data anomaly detection process of FIG. 1; and

FIG. 3 is an illustrative table containing information that may be used by the data anomaly detection process of FIG. 1.

Like reference symbols in the various drawings indicate like elements.

DETAILED DESCRIPTION OF THE EMBODIMENTS

System Overview

As will be appreciated by one skilled in the art, the present disclosure may be embodied as a method, system, or computer program product. Accordingly, the present disclosure may take the form of an entirely hardware implementation, an entirely software implementation (including firmware, resident software, micro-code, etc.) or an implementation combining software and hardware aspects that may all generally be referred to herein as a "circuit," "module" or "system." Furthermore, the present disclosure may take the form of a computer program product on a computer-usable storage medium having computer-usable program code embodied in the medium.

Any suitable computer usable or computer readable medium may be utilized. The computer readable medium may be a computer readable signal medium or a computer readable storage medium. The computer-usable, or computer-readable, storage medium (including a storage device associated with a computing device or client electronic device) may be, for example, but is not limited to, an electronic, magnetic, optical, electromagnetic, infrared, or semiconductor system, apparatus, device, or any suitable combination of the foregoing. More specific examples (a non-exhaustive list) of the computer-readable medium may include the following: an electrical connection having one or more wires, a portable computer diskette, a hard disk, a random access memory (RAM), a read-only memory (ROM), an erasable programmable read-only memory (EPROM or Flash memory), an optical fiber, a portable compact disc read-only memory (CD-ROM), an optical storage device, a media such as those supporting the internet or an intranet, or a magnetic storage device. Note that the computer-usable or computer-readable medium could even be a suitable medium upon which the program is stored, scanned, compiled, interpreted, or otherwise processed in a suitable manner, if necessary, and then stored in a computer memory. In the context of this document, a computer-usable or computer-readable medium may be any tangible medium that can contain or store a program for use by or in connection with the instruction execution system, apparatus, or device.

A computer readable signal medium may include a propagated data signal with computer readable program code embodied therein, for example, in baseband or as part of a carrier wave. Such a propagated signal may take any of a variety of forms, including, but not limited to, electromagnetic, optical, or any suitable combination thereof. The computer readable program code may be transmitted using any appropriate medium, including but not limited to the internet, wireline, optical fiber cable, RF, etc. A computer readable signal medium may be any computer readable medium that is not a computer readable storage medium and that can communicate, propagate, or transport a program for use by or in connection with an instruction execution system, apparatus, or device.

Computer program code for carrying out operations of the present disclosure may be written in an object oriented programming language such as Java®, Smalltalk, C++ or the like. Java and all Java-based trademarks and logos are trademarks or registered trademarks of Oracle and/or its affiliates. However, the computer program code for carrying out operations of the present disclosure may also be written in conventional procedural programming languages, such as the “C” programming language, PASCAL, or similar programming languages, as well as in scripting languages such as Javascript or PERL. The program code may execute entirely on the user’s computer, partly on the user’s computer, as a stand-alone software package, partly on the user’s computer and partly on a remote computer or entirely on the remote computer or server. In the latter scenario, the remote computer may be connected to the user’s computer through a local area network (LAN) or a wide area network (WAN), or the connection may be made to an external computer (for example, through the internet using an Internet Service Provider).

The flowchart and block diagrams in the figures illustrate the architecture, functionality, and operation of possible implementations of apparatus (systems), methods and computer program products according to various implementations of the present disclosure. It will be understood that each block in the flowchart and/or block diagrams, and combinations of blocks in the flowchart and/or block diagrams, may represent a module, segment, or portion of code, which comprises one or more executable computer program instructions for implementing the specified logical function (s)/act(s). These computer program instructions may be provided to a processor of a general purpose computer, special purpose computer, or other programmable data processing apparatus to produce a machine, such that the computer program instructions, which may execute via the processor of the computer or other programmable data processing apparatus, create the ability to implement one or more of the functions/acts specified in the flowchart and/or block diagram block or blocks or combinations thereof. It should be noted that, in some alternative implementations, the functions noted in the block(s) may occur out of the order noted in the figures. For example, two blocks shown in succession may, in fact, be executed substantially concurrently, or the blocks may sometimes be executed in the reverse order, depending upon the functionality involved.

These computer program instructions may also be stored in a computer-readable memory that can direct a computer or other programmable data processing apparatus to function in a particular manner, such that the instructions stored in the computer-readable memory produce an article of manufacture including instruction means which implement the function/act specified in the flowchart and/or block diagram block or blocks or combinations thereof.

The computer program instructions may also be loaded onto a computer or other programmable data processing apparatus to cause a series of operational steps to be performed (not necessarily in a particular order) on the computer or other programmable apparatus to produce a computer implemented process such that the instructions which execute on the computer or other programmable apparatus provide steps for implementing the functions/acts (not necessarily in a particular order) specified in the flowchart and/or block diagram block or blocks or combinations thereof.

Referring to FIG. 1, there is shown data anomaly detection process 10 that may reside on and may be executed by computer 12, which may be connected to network 14 (e.g., the internet or a local area network). Examples of computer 12 may include but are not limited to a single server computer, a series of server computers, a single personal computer, a series of personal computers, a mini computer, a tablet computer, a mainframe computer, or a computing cloud. The various components of computer 12 may execute one or more operating systems, examples of which may include but are not limited to: Microsoft Windows Server™; Novell Netware™; Redhat Linux™, Unix, Mobile phone or tablet OS, or a custom operating system, for example.

As will be discussed below in greater detail, data anomaly detection process 10 may detect cheating, e.g., in an assessment. For example, at least one attribute of a user may be identified, e.g., via monitoring device 64, 66, 68, 70. An attention level of the user may be determined with the identified at least one attribute. The attention level of the user may be analyzed. An action of the user may be classified as an attention deficiency event using the analyzed attention level of the user.

The instruction sets and subroutines of data anomaly detection process 10, which may be stored on storage device 16 coupled to computer 12, may be executed by one or more processors (not shown) and one or more memory architectures (not shown) included within computer 12. Storage device 16 may include but is not limited to: a hard disk drive; a flash drive, a tape drive; an optical drive; a RAID array; a random access memory (RAM); and a read-only memory (ROM).

Network 14 may be connected to one or more secondary networks (e.g., network 18), examples of which may include but are not limited to: a local area network; a wide area network; or an intranet, for example.

Computer 12 may include a data store, such as a database (e.g., relational database) (not shown) and may be located within any suitable memory location, such as storage device 16 coupled to computer 12. In some embodiments, computer 12 may utilize a database management system such as, but not limited to, “My Structured Query Language” (MySQL) in order to provide multi-user access to one or more databases, such as the above noted relational database. The data store may also be a custom database, such as, for example, a flat file database or an XML database. Any other form(s) of a data storage structure may also be used. Data anomaly detection process 10 may be a component of the database, a stand alone application that interfaces with the above noted data store and/or an applet/application that is accessed via client applications 22, 24, 26, 28. The above noted data store may be, in whole or in part, distributed in a cloud computing topology. In this way, computer 12 and storage device 16 may refer to multiple devices, which may also be distributed throughout the network.

Data anomaly detection process 10 may be accessed via client applications 22, 24, 26, 28. Examples of client appli-

cations 22, 24, 26, 28 may include but are not limited to an assessment application, monitoring device application, standard and/or mobile web browser, email client application, a customized web browser, or a custom application. The instruction sets and subroutines of client applications 22, 24, 26, 28, which may be stored on storage devices 30 and/or 30a, 32 and/or 32a, 34 and/or 34a, 36 and/or 36a coupled to client electronic devices 38, 40, 42, 44 and/or monitoring devices 64, 66, 68, 70, may be executed by one or more processors (not shown) and one or more memory architectures (not shown) incorporated into client electronic devices 38, 40, 42, 44 and/or monitoring devices 64, 66, 68, 70.

Monitoring devices 64, 66, 68, 70 may include known brainwave monitoring devices and/or known gaze monitoring devices (e.g., that may include embedded Gaze Tracking or other attention tracking software inside test delivery software) or other attention monitoring devices, which may be enabled (e.g., via data anomaly detection process 10 and/or client applications 22, 24, 26, 28) to track and record data related to a user's gaze or other attention measures, stop a test if a threshold number of distractions are evident (e.g., detected), record data in a transactional test taking database, convert to a data warehouse and/or do the analysis in the transactional database to find, e.g., data anomalies that may indicate cheating and/or correlations between a user's gaze and question difficulty to help improve a detection model.

Storage devices 30, 30a, 32, 32a, 34, 34a, 36, 36a may include but are not limited to: hard disk drives; flash drives; tape drives; optical drives; RAID arrays; random access memories (RAM); and read-only memories (ROM). Examples of client electronic devices 38, 40, 42, 44 may include, but are not limited to, personal computer 38, laptop computer 40, smart phone 42, notebook computer 44, a tablet (not shown), a server (not shown), a data-enabled, cellular telephone (not shown), a television (not shown) with one or more processors embedded therein or coupled thereto, and a dedicated network device (not shown). Additionally/alternatively, client electronic devices 38, 40, 42, 44 may include a monitoring device (e.g., monitoring device 64, 66, 68, 70).

One or more of client applications 22, 24, 26, 28 may be configured to effectuate some or all of the functionality of data anomaly detection process 10 and/or may include at least some of data anomaly detection process 10. Accordingly, data anomaly detection process 10 may be a purely server-side application, a purely client-side application, or a hybrid server-side/client-side application that is cooperatively executed by one or more of client applications 22, 24, 26, 28 and data anomaly detection process 10.

Users 46, 48, 50, 52 and/or monitoring devices 64, 66, 68, 70 may access computer 12 and data anomaly detection process 10 directly through network 14 or through secondary network 18. Further, computer 12 may be connected to network 14 through secondary network 18, as illustrated with phantom link line 54. Data anomaly detection process 10 may include one or more user interfaces, such as browsers and textual or graphical user interfaces, through which users 46, 48, 50, 52 and/or monitoring devices 64, 66, 68, 70 may access data anomaly detection process 10.

The various client electronic devices and/or monitoring devices 64, 66, 68, 70 may be directly or indirectly coupled to network 14 (or network 18). For example, personal computer 38 and monitoring device 64 are shown directly coupled to network 14 via a hardwired network connection. Further, notebook computer 44 and monitoring device 70 are shown directly coupled to network 18 via a hardwired network connection. Laptop computer 40 and monitoring

device 66 are shown wirelessly coupled to network 14 via wireless communication channels 56a and 56b respectively established between laptop computer 40 and wireless access point (i.e., WAP) 58 and between monitoring device 66 and WAP 58, which is shown directly coupled to network 14. WAP 58 may be, for example, an IEEE 802.11a, 802.11b, 802.11g, Wi-Fi, and/or Bluetooth™ device that is capable of establishing wireless communication channel 56a between laptop computer 40 and WAP 58 and wireless communication channel 56b between monitoring device 66 and WAP 58. Additionally/alternatively, a monitoring device (e.g., monitoring device 66) may be directly (and/or wirelessly) coupled to a client electronic device (e.g., client electronic device 40) as illustrated with phantom link line 55. Thus, information may be communicated from a monitoring device (e.g., monitoring device 66) to a client electronic device (e.g., client electronic device 40), where the information may be communicated, e.g., to computer 12 via, e.g., a network (e.g., network 14). Smart phone 42 and monitoring device 68 are shown wirelessly coupled to network 14 via wireless communication channels 60a and 60b respectively established between smart phone 42 and cellular network/bridge 62 and monitoring device 68 and cellular network/bridge 62, which is shown directly coupled to network 14.

As is known in the art, all of the IEEE 802.11x specifications may use Ethernet protocol and carrier sense multiple access with collision avoidance (i.e., CSMA/CA) for path sharing. The various 802.11x specifications may use phase-shift keying (i.e., PSK) modulation or complementary code keying (i.e., CCK) modulation, for example. As is known in the art, Bluetooth™ is a telecommunications industry specification that allows, e.g., mobile phones, computers, smart phones, and other devices (e.g., monitoring devices 64, 66, 68, 70) to be interconnected using a short-range wireless connection.

Client electronic devices 38, 40, 42, 44 may each execute an operating system, examples of which may include but are not limited to Android™, Apple iOS™, Microsoft Windows™, Redhat Linux™, or a custom operating system. The Data Anomaly Detection Process:

As discussed above and referring also to FIGS. 2-3, data anomaly detection process 10 may identify 200 at least one attribute of a user. An attention level of the user may be determined 202 by data anomaly detection process 10 with the identified 200 at least one attribute. The attention level of the user may be analyzed 204 by data anomaly detection process 10. An action of the user may be classified 206 by data anomaly detection process 10 as an attention deficiency event using the analyzed 204 attention level of the user.

For example, data anomaly detection process 10 may detect cheating, e.g., in an assessment. For example, attributes of a user (e.g., user 48), such as but not limited to brainwaves and/or a gaze of the user, may be monitored and/or measured (e.g., via data anomaly detection process 10) and/or subsequently identified 200 by data anomaly detection process 10. This may be achieved, for example, using, e.g., monitoring device 66, which may include known brainwave and/or gaze monitoring devices (e.g., Embed Gaze Tracking software inside test delivery software).

In some implementations, it may be possible to reduce live motoring requirements for internal exams by a significant amount, perhaps from, e.g., 100% to 10%. In some implementations, the presence of attention detecting process 10 may also deter candidates from cheating. Warning candidates that their gaze and other attention measures are being tracked is likely to deter candidates from cheating. If an

attention data anomaly is identified, it is possible to stop the current assessment and require later live monitoring to ensure that potential cheaters are given a chance to prove their competence by doing the test while being monitored by a live person; among other possibilities. For instance, assuming for example purposes only that live monitoring costs \$20/hour, average test length is 1 hour, and an organization delivers 50,000 exams per year, live monitoring may cost in the order of \$1,000,000; however, gaze monitoring may reduce the number of participants that may need monitoring (e.g., 10% may still require live monitoring), which may cost, e.g., \$100,000 and so savings may be in the order of \$900,000/year, just as an example.

The brainwaves and/or the gaze and/or attention of user 48 may be monitored, measured, and identified 200 directly from monitoring device 66 and/or client electronic device 40, e.g., via data anomaly detection process 10. Additionally/alternatively, the brainwaves and/or the gaze and/or attention of user 48 may at any point be recorded on one or more storage devices (e.g., storage device 32 and/or 32a) and/or communicated using any appropriate means noted throughout (e.g., wireless communication channels 56a and 56b, phantom link line 55, etc.) to be recorded on one or more storage devices (e.g., storage devices 16, 30, 30a, 32, 32a, 34, 34a, 36, 36a) and subsequently identified 200 by data anomaly detection process 10. Therefore, any particular description of where and when the brainwaves and/or the gaze and/or attention of user 48 are monitored, measured, identified 200 (and as discussed further below, determined 202, analyzed 204, and classified 206, etc.) by data anomaly detection process 10 using any particular device(s) in any combination should be taken as an example only and not to limit the scope of the disclosure.

An attention/distraction level (e.g., attention level 302) of user 48 may be determined 202 by data anomaly detection process 10 with the identified brainwaves and/or gaze and/or other attention measurement. For instance, according to one or more example embodiments, monitoring device 66 and/or client electronic device 40 may include the capability to monitor user characteristics of user 48, such as the gaze of user 48. For example, monitoring device 66 and/or client electronic device 40 may include the capability of gaze monitoring, which may be achieved using, e.g., a video camera and software to identify the facial and eye movements. Data anomaly detection process 10 may correlate the time looking at the screen, and/or pupil dilation, and/or eye movements, and/or, and/or looking at specific parts of the screen and/or looking away from the screen and/or more detailed eye vergence measurement with regard to the screen and/or facial and/or head movements related to position of the screen. For instance, looking (or other head/eye positioning) at a specific area of the screen may be associated by data anomaly detection process 10 with various degrees of active thinking, cognitive load, concentration, state of mind, etc. (i.e., attention level, distraction level, etc.). And looking away (or other related head, neck, face, eye positioning or movement) from the screen might be an indication of possible cheating as it could mean looking at another device or at another person or at information that is not supposed to be seen, e.g., a book or "cheat sheet".

As another example, according to one or more example embodiments, monitoring device 66 and/or client electronic device 40 may include the capability to monitor user characteristics of user 48, such as brainwaves and/or heart rate. For instance, the capability of brainwave monitoring may be achieved using, e.g., Electroencephalography (EEG) technology which may measure electronic activity (e.g., varying

voltages) within the brain from, e.g., the scalp of user 48 and the other measures for attention detection mentioned above may be used. EEG may show oscillations at various frequency ranges. Data anomaly detection process 10 may correlate the frequency ranges and/or special distributions with brain activity and also compare gaze detection with head/facial movements and other mechanisms. These may be associated by data anomaly detection process 10 with various degrees of active thinking, cognitive load, concentration, state of mind, etc. (i.e., attention level). However, those skilled in the art will recognize that other techniques may be used to identify attention level 302 of user 48 using, for example, brainwave monitoring and analysis 204. For example, the raw measurements of attention may be converted, e.g., by data anomaly detection process 10, into another form (e.g., digital representation) for subsequent analysis 204. As another example, a signature of the brainwaves and/or the gaze summarizing attention level 302 and/or 304 of user 48 may be used, e.g., by data anomaly detection process 10, for subsequent analysis 204. As such, the specific description of analyzing 204 the brainwaves and/or the gaze may include any combination of the raw and manipulated data.

As noted above, attention level 302 and/or 304 of user 48 may be analyzed 204 by data anomaly detection process 10 using the brainwaves and/or the gaze and of user 48. For example, brainwave and/or gaze analysis 204 may allow data anomaly detection process 10 to determine whether user 48 is/was cheating and/or whether there is a high likelihood that user 48 is/was cheating. For example, answering questions may require user 48 to make deductions, calculations, etc., to decide the correct answer properly and fairly, which may require a certain range of attention levels (as indicated, e.g., via identified 200 brainwaves and/or the gaze), and if user 48 is/was cheating, the range of attention levels may be noticeably (e.g., measurably) different. For instance, user 48 may be asked identity questions about user 48 and likely may require a low attention level to answer, however, when cheating with identity fraud (e.g., where user 46 takes an exam in place of user 48), user 46 may require a higher attention level to answer the same questions about user 48. As another example, when cheating by user 48 knowing the questions, choices, and correct answers in advance and answering based on memory rather than knowledge, the attention level required by user 48 to answer the question may be minimal. User 48 may also either answer quickly, or if user 48 finishing quickly is a cheater detection method, user 48 may answer quickly and then "daydream" or otherwise think without concentrated attention (i.e., a lower attention level). As another example, cheating by user 48 being prompted by another with the correct answer or copying answers from a fellow test taker, or using a cheat sheet during a closed-book exam, may require a noticeably decreased attention level and/or looking in a specific other direction by user 48. Other cheating techniques may also be attempted by user 48 with varying attention levels or directions of gaze being required in the process. In some implementations, some test takers may be visually impaired and so the gaze detection process may be unreliable for such test takers, but these people may be identified and an accommodation potentially allowed not to use the gaze identification portion of anomaly detection for their tests. In some implementations, some test takers may have a habit of paying attention while looking in an unexpected direction (e.g., "staring into space"), but such habits may be detected by analyzing the data from multiple tests/exams.

11

Therefore, consider the following non-limiting examples of data anomaly detection process 10 analyzing 204 attention level 302 of user 48, for example, where user 48 is performing an action (e.g., action 300) of answering questions on an exam:

Analyzing 204 attention level 302 of user 48 by data anomaly detection process 10 may include comparing 210 attention level 302 of user 48 with a second attention level (e.g., control attention level 304), wherein control attention level 304 may be from at least one of user 48 and a second user (e.g., user 48 and/or user 46). For instance, assume for example purposes only that user 48 and the second user are the same user. Further assume for example purposes only that a first exam (e.g., a calibration exercise for user 48 to determine a control norm) was previously taken by user 48 where the attention levels for answering different question types (e.g., easy, medium, hard) are determined 202 (e.g., as control attention level 304) and where the control attention level 304a of user 48 for the difficult question type is determined 202. Further assume for example purposes only that a second exam (e.g., the real exam) is later taken by user 48 where the attention levels for answering the same question types of the first exam are determined 202. Further assume for example purposes only that the control attention level (e.g., 304a) of user 48 answering the hard question (e.g., action 300a) on the first exam is analyzed 204 by data anomaly detection process 10 to be significantly higher than the actual attention level (e.g., 302a) of user 48 answering the hard question on the second exam, action 300a of user 48. The extent of the analyzed 204 difference in attention level may be indicative of a cheating event (e.g., anomaly) where unauthorized help was used by user 48 to significantly lessen the attention level needed to answer the same difficulty question type. As a result, data anomaly detection process 10 may classify 206 action 300a as a possible cheating event using, e.g., attention level(s) 302a and/or 304a of user 48. Those skilled in the art will appreciate that any number of attention levels (and/or their associated averages) for any number of users may be used as a benchmark (e.g., threshold) for the comparison.

As used herein, the terms attention and distraction may be used interchangeably where appropriate. In some implementations, analyzing 204 distraction level 302 of user 48 by data anomaly detection process 10 may include comparing 210 distraction level 302 of user 48 with a second distraction level (e.g., control distraction level 304), wherein control distraction level 304 may be from at least one of user 48 and a second user (e.g., user 48 and/or user 46). For instance, assume for example purposes only that user 48 and the second user are the same user. Further assume for example purposes only that a first exam (e.g., a calibration exercise for user 48 to determine a control norm) was previously taken by user 48 where the distraction levels for answering different question types (e.g., easy, medium, hard) are determined 202 (e.g., as control distraction level 304) and where the control distraction level 304a of user 48 for the difficult question type is determined 202. Further assume for example purposes only that a second exam (e.g., the real exam) is later taken by user 48 where the distraction levels for answering the same question types of the first exam are determined 202. Further assume for example purposes only that the control distraction level (e.g., 304a) of user 48 answering the hard question (e.g., action 300a) on the first exam is analyzed 204 by data anomaly detection process 10 to be significantly lower than the actual distraction level (e.g., 302a) of user 48 answering the hard question on the second exam, action 300a of user 48. The extent of the

12

analyzed 204 difference in distraction level may be indicative of a cheating event (e.g., anomaly) where unauthorized help was used by user 48 to increase the distraction level to answer the same difficulty question type. As a result, data anomaly detection process 10 may classify 206 action 300a as a possible cheating event using, e.g., distraction level(s) 302a and/or 304a of user 48. Those skilled in the art will appreciate that any number of distraction levels (and/or their associated averages) for any number of users may be used as a benchmark (e.g., threshold) for the comparison.

Additionally/alternatively, if data anomaly detection process 10 classifies 206, e.g., action 300a, as an attention deficiency event, (e.g., which may include a possible cheating event and/or attention deficiency event), data anomaly detection process 10 may provide 208 alert 312 (e.g., cheat event alert 312a) of the cheating event to at least one of user 48 and a second user (e.g., user 50 via client electronic device 42). User 50 may include, for example, a monitor (also known as supervisor, proctor or invigilator) or other authority responsible for investigating and ensuring the validity of action 300, and need not be another test taker as illustratively shown.

Data anomaly detection process 10 may classify 206 any action (e.g., 300a) as a possible cheating event, for example, on-the-fly and/or in post-assessment analysis. If classified 206 on-the-fly, data anomaly detection process 10 (and/or the supervisor) may stop the exam, where user 48 may be instructed to take the exam at another time (and sometimes in another place or in a more supervised environment). Additionally/alternatively, data anomaly detection process 10 may provide 208 an alert (e.g., alert 312a) to instruct user 50 to check on user 48 or to increase the level of monitoring in person and/or by video (e.g., immediately and/or in the future) or in some other way increase vigilance or gather further data. Additionally/alternatively, if classified 206 by post-assessment analysis, data anomaly detection process 10 may provide 208 an alert (e.g., alert 312a) to instruct user 50 to monitor user 48 closer in the future. Additionally/alternatively, if no brainwaves and/or the gaze are detected, similar action may be taken, since, e.g., otherwise one may avoid the process by, e.g., disabling the monitoring device.

Additionally/alternatively, those skilled in the art will recognize that the second user (e.g., user 46) may be different than user 48. As such, control attention level 304a may be, for example, a comparison between attention level 302a used by user 46 to perform action 300a and attention level 304a used by user 48 to perform action 300a. If the attention level used to perform action 300a differs significantly between users 48 and 46, this may be indicative of a cheating event where unauthorized help was used by one of users 48 and 50 to significantly lessen the attention level needed to answer the same difficulty question type. Additionally/alternatively, those skilled in the art will recognize that the control attention level 304 (e.g., 304a) may be an average of multiple users performing action 300 (e.g., action 300a) within an acceptable attention level limit. Therefore, any particular description of control attention level 304 should be taken as an example only and not to limit the scope of the disclosure.

Additionally/alternatively, data anomaly detection process 10 analyzing 204 attention level 302 of user 48 may include comparing 212 attention level 302 of user 48 with a difficulty level (e.g., difficulty level 306) of action 300 taken by user 48. For example, question difficulty may be measured as, e.g., a number or p value (e.g., as a number from 0 to 1), being the chance of average candidates correctly answering action 300 (so a p value of 0.7 means that 70%

13

of candidates correctly answer). For example, an “easy” question may be a 0.9 difficulty level and a “hard” question may be a 0.2 difficulty level. Other methods of measuring question difficulty (e.g., item response theory) may also be used. Those skilled in the art will appreciate that other techniques of calculating question difficulty may also be used without departing from the scope of the disclosure, and that question difficulty may vary with the test-taker’s competence so that a question that is difficult for a beginner may be easy for an expert (e.g., data anomaly detection process 10 may take into account what is the expected cognitive load vs. the actual cognitive load). Generally, harder questions may take longer to answer than easier questions, and harder questions may also require a higher attention level and/or a reduced distraction level than easier questions. As such, an analysis 204 which compares 212 a user’s attention level while performing action 300 (e.g., answering a question) with the difficulty level (e.g., difficulty level 306) may be used by data anomaly detection process 10 to distinguish and to classify 206 a user (e.g., user 48) as cheating and/or having a high probability of cheating. For example, assume for example purposes only that the difficulty level (e.g., difficulty level 306b) of action 300b is high (e.g., 0.2). As such, control attention level 304b of user 48 may on average be high (e.g., around 8 using a scale of 1-10). Further assume for example purposes only that user 48 performs action 300b and data anomaly detection process 10 determines 202 the attention level (attention level 302b) of user 48 for performing action 300b is (e.g., 3). The extent of the analyzed 204 difference in attention level 302b versus difficulty level 306b (and/or control attention level 304b) may be indicative of a cheating event where unauthorized help was used by user 48 to significantly lessen the attention level needed to answer a difficult question (i.e., action 300b). As a result, data anomaly detection process 10 may classify 206 action 300b as a possible cheating event using, e.g., attention level 302b of user 48.

Additionally/alternatively, as noted above, if data anomaly detection process 10 classifies 206 action 300b as a possible cheating event, data anomaly detection process 10 may provide 208 alert 312 (e.g., cheat event alert 312b) of the cheating event to at least one of user 48 and a second user (e.g., user 50 via client electronic device 42).

Additionally/alternatively, data anomaly detection process 10 analyzing 204 attention level 302 of user 48 may further include comparing 214 an amount of time (e.g., actual time 308 and/or control time 310) spent by user 48 to perform action 300 with difficulty level 306 of action 300. For example, data anomaly detection process 10 may more accurately analyze 204 attention level 302 of user 48 if, for example, time (e.g., actual time 308) is also incorporated into the analysis 204. For instance, assume for example purposes only that the difficulty level (e.g., difficulty level 306c) of action 300c is high (e.g., 0.2). As such, control attention level 304c of user 48 may on average be high (e.g., around 8). Further assume for example purposes only that user 48 performs action 300c and data anomaly detection process 10 determines 202 the attention level (attention level 302c) of user 48 for performing action 300c is (e.g., 3). Further assume for example purposes only that user 48 performs action 300c in an amount of time 308c (e.g., 1 minute) that is similar to an amount of time as would be performed with an easier action. The extent of the analyzed 204 difference in attention level 302c versus difficulty level 306c (and/or control attention level 304c) when also compared 214 with amount of time 308c used by user 48 when answering action 300c may be a stronger indication of a

14

cheating event where unauthorized help was used by user 48 to answer a difficult question (i.e., action 300c). As a result, data anomaly detection process 10 may classify 206 action 300c as a possible cheating event using attention level 302c of user 48.

Additionally/alternatively, as noted above, if data anomaly detection process 10 classifies 206 action 300c as a cheating event, data anomaly detection process 10 may provide 208 alert 312 (e.g., cheat event alert 312c) of the cheating event to at least one of user 48 and a second user (e.g., user 50 via client electronic device 42).

Additionally/alternatively, further assume for example purposes only that user 48 performs action 300c in an amount of time 308c (e.g., 1 minute) where a control amount of time (e.g., control time 310c) around which user 48 should spend on average on action 300c is, e.g., 9 minutes. The extent of the analyzed 204 difference in attention level 302c, difficulty level 306c (and/or control attention level 304c), and amount of time 308c used by user 48 when answering action 300c compared 214 with control time 310c may be a stronger indication of a cheating event where unauthorized help was used by user 48 to answer a difficult question (i.e., action 300c). As a result, data anomaly detection process 10 may classify 206 action 300c as a possible cheating event using, e.g., attention level 302c of user 48.

Additionally/alternatively, as noted above, if data anomaly detection process 10 classifies 206 action 300c as a cheating event, data anomaly detection process 10 may provide 208 alert 312 (e.g., cheat event alert 312c) of the cheating event to at least one of user 48 and a second user (e.g., user 50 via client electronic device 42).

Additionally/alternatively, data anomaly detection process 10 analyzing 204 attention level 302 of user 48 may include identifying 216 action 300 of user 48 as requiring attention level 302 of user 48 to reach a threshold attention level (e.g., control attention level 304), and determining 218 whether attention level 302 of user 48 is less than control attention level 304 for action 300 of user 48. For example, one or more actions may require all users to spend some time and attention. For instance, an action that only requires a user to know a fact may be difficult, but may not necessarily require prolonged attention. Consider for example purposes only the following two actions: (1) “What is the value of it to two decimal places?” (2) “There are 4 circles, one with radius 1 cm, one with radius 4 cm, one with radius 6 cm and one with radius 10 cm. What is the combined area of all four circles to two decimal places?”

Even if a user (e.g., user 48) were a strong mathematician, user 48 may still need to concentrate and pay attention to the second action (e.g., action 300d) to a certain threshold attention level (e.g., control attention level 304d), even if action 300d is not considered to be that of a high difficulty level 306d (e.g., 0.2). Thus, it may be useful for data anomaly detection process 10 to analyze 204 and identify 216 questions which may require a higher attention level and determine 218 whether attention level 302d of user 48 is less than control attention level 304d for action 300d. If data anomaly detection process 10 determines 218 that attention level 302d of user 48 is less than control attention level 304d for action 300d, data anomaly detection process 10 may classify 206 action 300d as a cheating event using, e.g., attention level 302d of user 48.

Additionally/alternatively, as noted above, if data anomaly detection process 10 classifies 206 action 300d as a cheating event, data anomaly detection process 10 may provide 208 alert 312 (e.g., cheat event alert 312d) of the

15

cheating event to at least one of user 48 and a second user (e.g., user 50 via client electronic device 42).

While action 300 taken by user 48 may include the answering of one or more questions, those skilled in the art will appreciate that other tasks may be associated with action 300. For example, action 300 may include but is not limited to, performing a manual task, such as solving a puzzle, writing a document (e.g., to detect plagiarism), reading, researching, deciding which input device (e.g., keyboard) key to press, or performing any other cognitive task. As such, any particular description of action 300 being a question to answer should be taken as an example only and not to limit the scope of the disclosure.

While one or more embodiments of the disclosure is described in terms of data anomaly detection process 10 analyzing 204 brainwaves and/or the gaze and/or other attention detection measures, those skilled in the art will appreciate that other biological characteristics may also be used without departing from the scope of the disclosure. For example, monitoring device 66 may include heart rate monitoring capabilities used, e.g., by data anomaly detection process 10, to determine 202 a heart rate of user 48, where the heart rate may be analyzed 204 by data anomaly detection process 10, e.g., similarly to the operation of a lie detector. As such any particular description of analyzing brainwaves and/or the gaze and/or the attention should be taken as an example only and not to limit the scope of the disclosure.

Those skilled in the art will recognize that analysis 204 by data anomaly detection process 10 may include any combination of attention level 302, control attention level 304, difficulty level 306, actual time 308, control time 310, as well as other data. Therefore, any particularly described combination of analyzing 204 attention level 302, control attention level 304, difficulty level 306, actual time 308, and control time 310 should be taken as an example only and not to limit the scope of the disclosure. Further, while a table is shown in FIG. 3, this is to help in the explanation of the disclosure, and those skilled in the art will appreciate that any data format or technique may be used to maintain the information of FIG. 3. As such, the specific format of FIG. 3 should be taken as an example only and not to limit the scope of the disclosure.

Additionally/alternatively, to aid in preventing user 48 from tricking data anomaly detection process 10 (e.g., by using pre-recorded brainwaves and/or the pre-recorded gaze movements and/or other attention detection pre-recordings or by tampering or otherwise disabling the monitoring device), certain protections may be used by data anomaly detection process 10. Such protections may include but are not limited to, a time system within monitoring device 66, client electronic device 40 and/or other device cooperatively ensuring proper use and function of all components, and video recording user 48 using monitoring device 66, where monitoring device 66 or other device may include an appropriate serial number shown on the video or other recording.

Additionally/alternatively, data anomaly detection process 10 may provide feedback to user 48 at the end of performing an action (e.g., informing user 48 which actions are right and wrong and/or giving explanatory feedback when the action is wrong). Notably, a problem may exist in giving such feedback, in that it may overload user 48 with details such that user 48 loses attention. As such, data anomaly detection process 10 may use the same or similar techniques discussed throughout to analyze 204 attention to feedback, and then to increase/decrease the amount of feedback depending on the attention level.

16

Additionally/alternatively, there may be a mental difference between, e.g., retrieving information from memory and getting information from some other location. For instance, a different mental signature may be produced when user 48 retrieves information from memory to answer a question, as opposed to when user 48 looks up the information in a book. As such, data anomaly detection process 10 may use the same or similar techniques discussed throughout to analyze 204 whether user 48 is retrieving information from memory to answer a question, or retrieving the information from elsewhere. As a result, data anomaly detection process 10 may distinguish between genuine answering of a question from memory and being told the answer after having looked up the answer elsewhere. Therefore, data anomaly detection process 10 may analyze 204 the attention of user 48 to be sure that the exam is really testing what is in the brain of user 48, not just what user 48 answers.

Those skilled in the art will recognize that while a single user action may analyzed to classify whether a cheating event has occurred, the cheating event may be determined by multiple user actions without departing from the scope of the disclosure. For example, the mind of user 48 may wander occasionally and may or may not be a sufficient indicator of a cheating event. As such, those skilled in the art will appreciate that one or more actions may be analyzed by data anomaly detection process 10 to determine whether a threshold of actions may be classified as a cheating event (e.g., before classifying a cheating event and/or providing an alert of the cheating event). The threshold may be adjusted, e.g., via a user interface in combination with data anomaly detection process 10, to aid in lessening the risks of a false positive of classifying a cheating event. For example, if three actions are the threshold amount of classified cheating events, then the first two actions that may be normally classified as a cheating event separately as described above may not yet be classified as a cheating event, but may merely be classified as an anomaly by data anomaly detection process 10; however, if three or more actions that may be classified as a cheating event on their own occur, then one or more of the three or more actions may be classified as a cheating event and not an anomaly. As such, the classification of an action (i.e., a single action) as a cheating event may, but need not, also include the classification of one or more actions as anomalies for at least a portion of an assessment before data anomaly detection process 10 has determined that a threshold of cheating events (or anomalies) have been classified. In the example, data anomaly detection process 10 may wait until the threshold has been reached before providing an alert as noted above. Therefore, the classification of an action (i.e., a single action) as a cheating event should be taken as an example only and not to otherwise limit the scope of the disclosure.

In some implementations, data anomaly detection process 10 may be used for lower stakes quizzes and tests, e.g., where if the person taking the quiz or test is not paying attention, the consequences may be milder, e.g., reminding the person to pay attention. In some implementations, harvesting the evidence that the person was paying attention during the learning and assessment may be useful evidence in regulatory compliance that the person has been through training, since there may be a requirement on companies to prove and document that compliance training has taken place.

While one or more implementations of the present disclosure may be described as classifying 206 an action of the user as a cheating event (e.g., where the attention deficiency event may include a cheating event by the user during an

17

assessment) using the analyzed attention level of the user, it will be appreciated that the action of the user may be classified 206 as events other than a cheating event without departing from the scope of the present disclosure. For example, in some implementations, as may be equally applicable for the present disclosure, the action of the user may be classified 206 as an attention deficiency event using the analyzed attention level of the user. For instance, in some implementations, the attention deficiency event may include a lack of learning by the user during a learning process. For example, for on screen learning (e.g., e-learning) where learning materials (for example a presentation, a video, some text to read, etc.) is followed by an assessment. In the example, determining 202 and/or analyzing 204 the attention level of the user during the learning process may be useful evidence that the person had followed the learning and may supplement the information from the assessment about their understanding. As such, the description of classifying 206 an action of the user as a cheating event using the analyzed attention level of the user should be taken as an example only and not to limit the scope of the disclosure. Similarly, the description of classifying 206 an action of the user as any type of attention deficiency event may be equally applicable for the present disclosure with tasks other than assessments, such as the above-noted learning process. For instance, classifying 206 that the user is not paying attention during the learning process may cause data anomaly detection process 10 to provide 208 an alert of the attention deficiency event to at least one of the user and a second user, which may result in a change in action, e.g., halting the learning, reminding the user to pay attention, etc. As such, the description of using assessments should be taken as an example only and not to limit the scope of the disclosure.

While the present disclosure may be described using the attribute(s) of gaze and/or brainwaves of user 48, it will be appreciated that other examples of attributes of user 48 may be used (e.g., identified 200) by data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48 without departing from the scope of the disclosure. For example, the at least one attribute may include bodily movement detection. Bodily movement detection may include, e.g., measurement of head, face, jaw, tongue and neck muscle and skeletal movement that may indicate attention, including the 3D movement (e.g., pitch, yaw, and roll) of different parts of the head, including the use of facial muscle activity (e.g., measured by facial electromyography), including measuring changes in the contraction of the corrugator muscle and zygomatic muscle. Similar to gaze detection, it may be possible that if the eyes of user 48 move to look at something, then other parts of the face or head and related areas may also move, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include eye blink detection. The eye blink detection may include, e.g., identifying 200 the duration and frequency of blinks. For instance, assume there may be a correlation between the amounts of blinking and the impact on attention. For example, when user 48 loses attention, user 48 may reduce eye movement and also do less blinking, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include heartbeat rate detection. The heartbeat rate detection may include, e.g., heartbeat rate increase, decrease, rate of accel-

18

eration, rate of deceleration, etc. via, e.g., direct measurement and/or via pulse points. For instance, assume there may be a correlation between the heart rate and the impact on attention. For example, when user 48 loses attention, user 48 may have an increased and/or reduced heart rate, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include blood flow velocity. The blood flow velocity may include, e.g., blood flow velocity in the brain (or other locations in the body). In some implementations, blood flow velocity may be measured with, e.g., transcranial Doppler sonography, as well as other devices and/or techniques. For example, when user 48 loses attention, user 48 may have an increased and/or reduced blood flow velocity, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include breathing detection. The breathing detection may include, e.g., breathing frequency, depth of breathing, nature of breathing, etc. For instance, assume there may be a correlation between the characteristics of the breathing and the impact on attention. For example, when user 48 loses attention, user 48 may have an increased and/or reduced breathing rate, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include brain electrical activity detection. The brain electrical activity may include, e.g., brain electrical activity from the frontal, temple, parietal and/or perceptual areas of the brain, as well as other brain electrical activity. For instance, assume there may be a correlation between the characteristics of the brain electrical activity and the impact on attention. For example, when user 48 loses attention, user 48 may have an increased and/or reduced brain electrical activity, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As another example, the at least one attribute may include body posture detection. Body posture may include, e.g., body posture such as slouching, turning to one's side, moving one's head to look away from where a question may be located, etc. (e.g., measured by ultrasound, sonar, echo location, visual means or otherwise) and movements of other parts of body, e.g., hands or feet. For instance, user 48 may be looking at another user or at some other location that may have the right answers, which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48.

As yet another example, the at least one attribute may include sweat detection. Sweat detection may include measurements of skin conductance and/or electrodermal activity. For example, when user 48 loses attention, user 48 may have an increased and/or reduced skin conductance (which may also measure physiological arousal that may be a further prediction of attention), which when identified 200 may help data anomaly detection process 10 to determine 202 and/or analyze 204 the attention level of user 48. As such, the description of using the attributes of gaze and/or brainwaves of user 48 (as well as any other examples of attributes) should be taken as an example only and not to limit the scope of the disclosure.

In some implementations, more than one monitoring device may be used for the monitoring, with the results

19

correlated together using an attention measurement function. For instance, assume for example purposes only that two monitoring devices are being used by data anomaly detection process 10. In the example, if the first device measure indicates attention and the second device measure indicates inattention (as discussed above), the conflicting classification 206 of an attention level deficiency event may be less strong an indication of a final classification 206 of an attention level deficiency event than if both indicated inattention. Conversely, if the two or more measures correlate (i.e., they both indicate the same or similar classifications 206), the correlating classification 206 of an attention level deficiency event may be stronger an indication of a final classification 206 of an attention level deficiency event.

In some implementations, the attention level of the user may be determined 202 with a combination of at least two attributes of the user (e.g., identified 200 using one or more of the above-noted monitoring devices). For example, data anomaly detection process 10 may identify 200 singularly and/or in any combination of attributes of the user (e.g., such as the above-noted attributes), determine 202 an attention level of the user with the identified 200 attributes, analyze 204 the attention level of the user based upon, at least in part, the determined 202 attention level of the user, and classify 206 an action of the user as an attention level deficiency event using the analyzed 204 attention level of the user. For instance, the nature of the attention level measurement is such that a series of different variables that may include a plurality of the above-noted variables may be analyzed 204 singularly and/or in any combination, and may be based on, at least in part, previous sampling of the user, and may then produce a measure of attention combined from a combination of variables. As such, the description of identifying 200 only a single attribute should be taken as an example only and not to limit the scope of the disclosure.

The terminology used herein is for the purpose of describing particular implementations only and is not intended to be limiting of the disclosure. As used herein, the singular forms “a”, “an” and “the” are intended to include the plural forms as well, unless the context clearly indicates otherwise. It will be further understood that the terms “comprises” and/or “comprising,” when used in this specification, specify the presence of stated features, integers, steps (not necessarily in a particular order), operations, elements, and/or components, but do not preclude the presence or addition of one or more other features, integers, steps (not necessarily in a particular order), operations, elements, components, and/or groups thereof.

The corresponding structures, materials, acts, and equivalents of all means or step plus function elements in the claims below are intended to include any structure, material, or act for performing the function in combination with other claimed elements as specifically claimed. The description of the present disclosure has been presented for purposes of illustration and description, but is not intended to be exhaustive or limited to the disclosure in the form disclosed. Many modifications, variations, and any combinations thereof will be apparent to those of ordinary skill in the art without departing from the scope and spirit of the disclosure. The implementation(s) were chosen and described in order to best explain the principles of the disclosure and the practical application, and to enable others of ordinary skill in the art to understand the disclosure for various implementation(s) with various modifications and/or any combinations of implementation(s) as are suited to the particular use contemplated.

20

Having thus described the disclosure of the present application in detail and by reference to implementation(s) thereof, it will be apparent that modifications, variations, and any combinations of implementation(s) (including any modifications, variations, and combinations thereof) are possible without departing from the scope of the disclosure defined in the appended claims.

What is claimed is:

1. A computer-implemented method comprising:

identifying, by at least one computing device of one or more computing devices, at least one attribute of a user; determining, by at least one computing device of the one or more computing devices, an attention level of the user with the identified at least one attribute; analyzing, by at least one computing device of the one or more computing devices, the attention level of the user; and

classifying, by at least one computing device of the one or more computing devices, an action of the user as an attention deficiency event using the analyzed attention level of the user, wherein the attention deficiency event includes an indication of possible cheating by the user during an assessment.

2. The computer-implemented method of claim 1 wherein analyzing the attention level of the user includes comparing the attention level of the user with a second attention level, wherein the second attention level is from at least one of the user and a second user.

3. The computer-implemented method of claim 1 wherein analyzing the attention level of the user includes comparing the attention level of the user with a difficulty level of the action of the user.

4. The computer-implemented method of claim 3 wherein analyzing the attention level of the user further includes comparing an amount of time spent by the user to perform the action with the difficulty level of the action.

5. The computer-implemented method of claim 1 wherein analyzing the attention level of the user includes:

identifying the action of the user as requiring the attention level of the user to reach a threshold attention level; and determining that the attention level of the user is less than the threshold attention level for the action of the user.

6. The computer-implemented method of claim 1 wherein the action of the user includes answering one or more questions.

7. The computer-implemented method of claim 1 further comprising providing an alert of the attention deficiency event to at least one of the user and a second user.

8. The computer-implemented method of claim 1 wherein the at least one attribute includes gaze detection.

9. The computer-implemented method of claim 1 wherein the at least one attribute includes bodily movement detection.

10. The computer-implemented method of claim 1 wherein the at least one attribute includes eye blink detection.

11. The computer-implemented method of claim 1 wherein the at least one attribute includes blood flow velocity.

12. The computer-implemented method of claim 1 wherein the at least one attribute includes heartbeat rate detection.

13. The computer-implemented method of claim 1 wherein the at least one attribute includes breathing detection.

21

14. The computer-implemented method of claim 1 wherein the at least one attribute includes brain electrical activity detection.

15. The computer-implemented method of claim 1 wherein the at least one attribute includes body posture detection.

16. The computer-implemented method of claim 1 wherein the at least one attribute includes sweat detection.

17. The computer-implemented method of claim 1 wherein the attention level of the user is determined with a combination of at least two attributes of the user.

18. A computer program product residing on a non-transitory computer readable medium having a plurality of instructions stored thereon which, when executed by a processor, cause the processor to perform operations comprising:

identifying at least one attribute of a user;
determining an attention level of the user with the identified at least one attribute;
analyzing the attention level of the user; and
classifying an action of the user as an attention deficiency event using the analyzed attention level of the user, wherein the attention deficiency event includes an indication of possible cheating by the user during an assessment.

19. The computer program product of claim 18 wherein the at least one attribute includes at least one of a gaze detection, a bodily movement detection, an eye blink detection, a blood flow velocity, a heartbeat rate detection, a breathing detection, a brain electrical activity detection, a body posture detection, and a sweat detection.

20. The computer program product of claim 18 wherein the attention level of the user is determined with a combination of at least two attributes of the user.

22

21. The computer program product of claim 18 wherein analyzing the attention level of the user includes:

identifying the action of the user as requiring the attention level of the user to reach a threshold attention level; and
determining that the attention level of the user is less than the threshold attention level for the action of the user.

22. A computing system including a processor and memory configured to perform operations comprising:

identifying at least one attribute of a user;
determining an attention level of the user with the identified at least one attribute;
analyzing the attention level of the user; and
classifying an action of the user as an attention deficiency event using the analyzed attention level of the user, wherein the attention deficiency event includes an indication of possible cheating by the user during an assessment.

23. The computing system of claim 22 wherein the at least one attribute includes at least one of a gaze detection, a bodily movement detection, an eye blink detection, a blood flow velocity, a heartbeat rate detection, a breathing detection, a brain electrical activity detection, a body posture detection, and a sweat detection.

24. The computing system of claim 22 wherein the attention level of the user is determined with a combination of at least two attributes of the user.

25. The computing system of claim 22 wherein analyzing the attention level of the user includes:

identifying the action of the user as requiring the attention level of the user to reach a threshold attention level; and
determining that the attention level of the user is less than the threshold attention level for the action of the user.

* * * * *